

ARTEM ZVEREV

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SUMMARY

Frontend Engineer with 6+ years of experience building high-load web applications with React, TypeScript, and Next.js. Currently serving 40M+ users at VK. Track record in legacy migrations, design systems, mentoring, and AI/LLM API integrations. Ready to relocate to Germany for Senior/Lead frontend roles in product-driven teams.

SKILLS

Core Stack React, TypeScript, Next.js, Angular, Redux, JavaScript (ES6+)
Styling Sass/SCSS, PostCSS, Styled Components, Bootstrap
Tooling Webpack, Docker, npm, yarn, Storybook, Sentry, Git/GitLab
Other Node.js, Express.js, REST APIs, OpenAI API, OOP, Databases, Canvas, Vue, Svelte

WORK EXPERIENCE

Senior Frontend Developer Jul 2024 – Present

VK — OK.ru (largest social network in the CIS, 40M+ MAU)

- Led frontend development of a greenfield events & entertainment service within OK.ru (comparable to Eventbrite) from zero, managing a team of 2–3 engineers and owning architecture, component design, and delivery pipeline
- Contributed to consolidating OK.ru's frontend from two separate codebases (web + mobile web) into a single adaptive repository, adapting the events service module and improving feature delivery speed by ~30% for 20+ engineers
- Implemented a platform-wide unified authentication system (comparable to Sign in with Google), consolidating registration, recovery, and login flows into a single secure system for 40M+ users and reducing auth-related errors by ~20%
- Delivered new components and usage guidelines to OK's shared design system, improving development velocity and UI consistency across 6+ product squads

Senior Frontend Developer Feb 2022 – Jul 2024

Profsoft

- Led migration from Angular 6 to Angular 16 across 10 major versions, reducing technical debt and improving bundle size by ~35%
- Architected and developed a CRM system from scratch using Next.js and React, serving as the core internal tool for client management
- Implemented RTK Query for API layer, eliminating 2,000+ lines of boilerplate code and reducing data-fetching bugs by 60%
- Integrated Storybook and implemented a design system with 50+ reusable components, cutting UI development time by 40%
- Set up Sentry error tracking, reducing mean time to bug detection from days to under 2 hours
- Mentored 3 junior developers through code reviews and pair programming, with 2 promoted to mid-level within a year

Frontend Developer Feb 2020 – Feb 2022

Pharmbasis

- Led a phased migration of an enterprise pharmaceutical inventory system from Webix/Vanilla JS to React, progressively rewriting legacy modules while maintaining uninterrupted service for 50+ daily users
- Drove gradual TypeScript adoption across the team, starting with .d.ts declarations for critical modules, then fully migrating the codebase, reducing runtime errors by ~25%
- Designed and built a custom UI component library (20+ components) inspired by Ant Design, replacing limited Webix widgets and accelerating UI development across the team
- Built from scratch a pharmaceutical offer aggregation platform covering 100+ pharmacy locations across multiple regions, replacing manual Excel-based price comparison workflows

PROJECTS

Cellular Automata — *React, TypeScript, Canvas* automata.azverev.com

Cellular automata engine built with React. Generates interactive, real-time visualizations of Conway's Game of Life patterns with configurable rules and high-performance Canvas rendering.

EDUCATION

Bachelor of Science, Information Systems and Technologies 2015 – 2019
Saratov State Technical University *Software Engineer*

LANGUAGES

Russian (Native) · English (B2 — Upper Intermediate) · German (A1 — Beginner)